



## **MASTER MIND – Open**

1. Standard Mastermind rules apply
2. Each player attempts to master the opponents' code.
3. The person that masters the code in the smallest number of attempts is the winner.
4. In the event that neither opponent masters the code before reaching the end of the board, the one that has the most pegs correct at the end of the board wins.
5. In the event that both players have equal correct at the end, a count back is performed in order to see who had the most at an early stage.

### **EQUIPMENT AND SAFETY**

- SYG will supply all equipment