



DODGEBALL – Mixed

1. There will be six (6) players per team during the game with a maximum of four (4) substitutions allowed for injuries or time-outs (each team must wear clearly identifying team colours)
2. The number of balls for the game will be six (6).
3. Players start by taking a position behind their end line. At the commencement of the game teams approach the centre line to retrieve the balls. Balls must be taken behind the attack lines before they can be thrown at opposing players. The throw will not count if not taken behind the throw line first.
4. Players attempt to eliminate opposing players by tagging them with a ball. If a player is hit by any ball which has NOT touched the ground that player is 'out'. Play continues until either team has eliminated all the other players or the allotted time finishes.
5. If a defending players catches a 'live' thrown ball, the thrower is then 'out' and a defending player can return to the game in order of first out - first in. If a defending player does not catch the ball, they are 'out'.
6. Defenders may block a 'live' ball with another ball (that ball is still live until it hits the floor). Defenders may block a 'live' ball then throw the blocking ball down and catch the 'live' ball.
7. Players cannot leave the court to avoid being hit or to catch a 'live' ball. Players cannot hit defenders with a throw above the shoulders; this will result in the thrower being called out. If the defender ducks or dodges a high throw and is hit above the shoulders, they will be called out.
8. It is illegal for the leading team to control all balls for more than 5 seconds. If this occurs the umpire will stop the play and evenly distribute the balls across both teams. Unsportsmanlike like behaviour will result in ejection from the game.

EQUIPMENT AND SAFETY

- SYG will supply all equipment